Nicholas Capadano

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WORK EXPERIENCE

UI/UX Designer Developer
Knox Design Strategy | Jan 2025 – May 2026

- Led UX design and Angular front-end development for an AI-powered litigation platform, shipping features through weekly Agile sprints.
- Used AI-assisted development tools (Cursor) to accelerate front-end implementation and debugging, shipping 2–3 additional features per sprint.
- Designed wireframes, prototypes, and end-to-end digital experiences for law firm intranets and websites.
- Rapidly prototyped UI concepts using generative AI (Gemini, UX Pilot), cutting early-stage design and prototyping time by ~40%.
- Conducted user research and synthesized insights into accessibility-focused design decisions.

UI/UX Designer Developer
Deaf Health Care and Biomedical Science Hub | Aug 2023 – Jan 2025

- Led the web and mobile design of an access services software, finalizing the readiness for product launch with a seamless user experience and visually polished UI.
- Utilized Figma and React MUI to establish a cohesive design system and theme with 200+ reusable assets, resulting in 30% faster sprint cycles.
- Conducted weekly stakeholder interviews and user testing to guarantee a 95% user satisfaction rate.
- Designed and developed the Help Center portal using Figma, React, and Markdown that allowed users to quickly find instructions across 26 different topics.
- Directed user research and competitive analysis to formulate personas and user flows that drove design decisions and ensured user accessibility.

UI/UX Designer Developer
JDocs | Jan 2022 – Mar 2023

- Led the UX and brand identity for a legal tech startup, JDocs, securing 1st place in startup competitions and attracting investor interest.
- Discovered solutions to display mobile data parsed from messaging apps that generated 75% of the client revenue during the first release.
- Applied advanced component and variant features in Figma that expedited front-end development using React MUI components.

EDUCATION

Rochester Institute of Technology
Bachelor of Science, Human Centered Computing | December 2023

- Concentrations in Design, Front End Development, and Psychology.
- Minor in Software Engineering.

SKILLS

Technical Tools

- Design: Figma, Illustrator, WordPress, GitHub, Mailchimp
- Development: AI-powered coding assistants, HTML, CSS, JavaScript, GitHub, React, Angular, Swift

Industry Knowledge

- Prototyping, Wireframing, User Stories, Personas, Scrum/Agile Methodologies, Material Design